

2010 Marlboro Memorial Day Weekend Baseball and Softball Tournament



Marlboro Baseball and Softball Tournament Playing Rules

NEW FOR 2010

Pitching

In addition to each team's Pitching Log, the Home Plate Umpire will record number of innings for each team's pitchers and will return to the Tournament Director upon completion of the game. The Home Plate Umpire's Pitching card will be the official document to settle pitching disputes. Managers should verify the data recorded on the Home Plate Umpire's card with their team's pitching log. Managers MUST keep their team's pitching log current and with them at all times. Logs must be completed at the end of each game and signed off by the Home Plate umpire as well as the Opposing team's manager. If a team does not have the log completed correctly including signatures or they misplaced it they will lose the dispute (including playoff games). Clarification on the "number of innings pitched allowed" is outlined the rules under the section labeled "Pitching".

Bats & Equipment

8u - 11u 46/60

NO "big barrel" (2 5/8) bats are allowed. Only 2 ¼ barrel bats are allowed on the 46/60 fields. NO metal cleats are allowed on these fields.

Any team or player caught using this equipment will get issued a ONE time warning. If the team or player is caught again they will forfeit the game and possible ejection from the tournament.

Head first sliding is prohibited at all bases (including Home) except when diving BACK to a base. The "slide or avoid" rule will be in affect for all bases including Home Plate.

11u and 12u 50/70

Legal "big barrel" (2 5/8) bats are permitted for use on 50/70 fields. Metal cleats are prohibited for use on the 50/70 fields. Any team or player caught using this equipment will get issued a ONE time "team" warning. If the team or player is found in violation a second time, the team found in violation will force a forfeit situation and possible ejection from the tournament.

Headfirst sliding is prohibited at all bases (including Home) except when diving BACK to a base. The "slide or avoid" rule will be in affect for all bases including Home Plate.

13u and 14u 60/90

Legal "big barrel" (2 5/8) bats with a size of -3 and metal cleats are permitted on the 60/90 field. Headfirst sliding is permitted on the 60/90 field at all bases except Home Plate. The "slide or avoid" rule will be in affect for all bases including Home Plate.

Playing Rules

8u

5 Run inning maximum will be in affect for this age group only. For the last inning the run maximum is unlimited.

9U through 14U

A 10-run mercy rule will be in affect for ages 9U through 14U. Please review item #7 under the heading "Game Play".

GENERAL

No pets, no smoking, no alcoholic beverages and no barbecues are allowed in the Marlboro Little League Complex including all parking areas. Any person found in violation will not be permitted in the Complex. The Marlboro Little League Complex is private property and is required to enforce very strict insurance rules. Any individual found in violation will be removed from the property by the Marlboro Police. The tournament's host, Marlboro Little League, has a zero tolerance policy when enforcing the Complex rules.

- 1) The schedule for all games will be pre-set by the Marlboro Baseball Tournament Committee. The Committee reserves the right to assign the Marlboro teams to certain time slots in order to insure coverage for our concession stands and/or other duties as needed. The Committee also reserves the right to assign time slots to accommodate the scheduling needs of out of state teams. All remaining slots will be determined by random selection by the Committee. No changes will be permitted to the schedule.
- 2) Insurance coverage is the responsibility of the individual team entering the tournament. Each team shall give a copy of the certificate of insurance to the Marlboro Baseball Tournament Committee prior to the start of the tournament and maintain a copy at all times during the tournament.
- 3) A \$475.00 entry fee will be required of each team entering the tournament.
- 4) REFUND POLICY = No refunds of the entrance fee will be awarded to any applicant, for any reason, after the start of the tournament.
 - Refund Requests submitted up until April 15, 2010 = 100%
 - Refund Requests submitted AFTER April 15, 2010 = \$475 less 30% to cover administrative costs
- 5) The tournament host's complex is a **smoke free and pet free facility**, therefore **no smoking is allowed anywhere in the complex including in parking areas!** Visitors found in violation of this rule will be ejected from the complex. **Visitors found accompanied by their pets will not be granted access to the complex; leaving pets in cars is strictly prohibited.** It is the responsibility of each team's manager to ensure 100% compliance to these two very simple facility rules.
- 6) Any manager or coach ejected by an umpire during the game will willingly leave the game premises immediately. A second game ejection will automatically cause suspension for the remainder of the tournament.
- 7) First and second place teams in each age bracket will receive individual trophies after the Championship game.

TOURNAMENT FORMAT

- 1) The tournament format will consist of pool play and a championship round. Pool play will consist of three (3) games guaranteed, weather permitting. Championship rounds will be dependent on the number of teams and will be listed on the individual schedules.
- 2) During pool play, all games will be governed by a time limit. That is, no inning will start after 1 hour and 45 minutes from the start time of the game for all 8U to 12U games. For the 13u and 14u games, no inning will start after 2 hours and 15 minutes from the start time of the game. The start of an inning is defined as the time immediately following the third out of the bottom of an inning. The game start time will be defined as the time announced by the home plate umpire to both managers. The home plate umpire's watch will be the official timepiece for the game
- 3) There is no time limit for games played in the playoff or championship rounds.
- 4) Time taken up during any serious injury will not be charged against the game time limit. Managers must confirm with the umpires, at the time of such an incident, the exact time credited.
- 5) In the event of tied records in all divisions, the following tie breakers will be administered:
 - a) **Two Team Tie:**
 - (1) Head to head

- (2) Least amount of runs allowed
- (3) Most amount of runs scored

b) **Three Team Tie:**

- (1) Head to Head
- (2) Least amount of runs allowed
- (3) Most amount of runs scored
- (4) Run differential only for teams involved

- 7) Any team forfeiting a game will NOT be allowed to advance to the championship round.

ROSTERS AND LINE-UPS

- 1) Prior to the start of the game, each team will furnish the opposing team with a copy of their line-up including surname and uniform number of the players. Each team will furnish the umpire and opposing team the surname and uniform number of the starting pitcher as well as any other pitcher entering the game. Pitching logs must be presented to opposing managers prior to the start of the game.
- 2) Each team roster shall consist of a minimum of 10 eligible players and no more than 15 players. No changes to roster will be permitted after the start of the tournament. Any player added after the start of the tournament will result in forfeiture of the game. If a player is injured and can not complete the tournament, you are not permitted to add another player to your roster. A player can NOT be on the roster or participate on more than one team registered for the tournament.
- 3) Each team will be allowed a manager, two coaches and a scorekeeper on the field or in the dugouts before and during each game. Scorekeepers should remain in the dugout at all times except between innings when verifying scorebooks. No children, other than registered players, are permitted on any of the fields or in any of the dugouts before, during or after each game (**NO Batboys or Batgirls**).
- 4) Cut off ages for the tournament will be based upon the April 30th date for baseball and December 31st for softball. Managers need to have a copy of each player's birth certificate in their possession for the duration of the tournament. Birth certificates will be reviewed by the Marlboro Baseball Tournament Committee upon request. Any player, whose birth certificate is not presented upon request may be eliminated from the team's roster.
- 5) Offensive teams may choose to bat all their players in their game line-up. Teams will be permitted to open substitute any player during the game, HOWEVER, the batting order will never change. If a player is unable to take his turn at bat, that spot in the line-up will be considered an out (the first time only).
- 6) Offensive teams may also choose to bat 9 players and/or an EH. (The coach has the choice to use the EH option before the game). The EH counts as a defensive position if utilized. This means the EH may enter the game in a defensive position. The EH does not have to bat last. Starters may re-enter ONCE into the same batting order slot that they were in at the start of the game. Substitutes cannot re-enter the game. All players MUST play 3 defensive outs and come up to bat at least once. If a player is injured and leaves the game, and no player is available to re-enter the game, the game will be continued and the opposing coach shall select one of the players on the bench to re-enter the game in the injured player's spot in the batting order.

UNIFORMS and EQUIPMENT

- 1) All teams must be uniformed with matching shirts. All shirts must be numbered. Identical numbers are not allowed. Shirttails must be tucked into pants.
- 2) Participating teams will supply their own bats, gloves, batting helmets, safety vests and catcher's equipment. Little League approved helmets must be worn by all batters, base runners, and catchers. All softball batting helmets must have face masks (NOSCAE preferred).

- 3) Rubber spikes (cleats) must be worn at all times for players in the 8U to 12U brackets. Metal spikes (cleats) are allowed in the 13U and 14U brackets ONLY.
- 4) Players are NOT allowed to wear jewelry (including titanium necklaces/bracelets) or shirts with long white sleeves.
- 5) Baseballs and softballs for the tournament are to be supplied by the Marlboro Baseball Tournament Committee.
- 6) All adults on the field or in the dugouts (mangers, coaches, scorekeepers) are required to wear appropriate team attire. Tank tops, cutoff sleeves, wild colored t-shirts, sandals, spikes, etc. are not permitted.
- 7) No "big barrel" (2 5/8) bats are permitted based on Little League Rules for 8U through 11U (playing on the 46/60 fields). Legal "big barrel" (2 5/8) bats are permitted on 50/70 and *60/90 fields (*2 5/8, -3 only).

GAME PLAY

- 1) All baseball games will be played at the Marlboro Little League complex and all softball games will be played on the fields located at Marlboro High School.
- 2) There is a 15-minute grace period given to each team prior to the start of the game. If a team fails to arrive after 15 minutes of the scheduled start time, a forfeit will be granted to the opposing team. Teams will be permitted to play with a minimum of 8 players. If a team has less than eight players, the game will be deemed a forfeit. Our goal is not to have a team forfeit.
- 3) The home team shall be determined by the toss of a coin prior to the start of each game for pool play. The team that has traveled the farthest will call the toss. The winner of the toss has the choice of selecting HOME or VISITOR. A team representative must be available at least ½ hour prior to the scheduled game time to meet with a tournament official and participate in the coin toss. Failure to attend the coin toss will result in your opponent's win of the toss. The higher seeded team will be the home team for playoff and championship games.
- 4) Home team will maintain the official book for the game. Any discrepancies should be brought to the attention of the umpire immediately. Home and Visiting team books should be compared after each inning.
- 5) Dugout assignments will be on the official schedule in order for the teams to occupy a dugout as soon as possible after the completion of the previous game.
- 6) No practice will be allowed on the infield. Practice prior to the game will be limited to the outfield, or designated field, and pitcher warm-up areas.
- 7) The ten run rule will be in affect. In the 8U to 12U brackets, after four (4) innings (three and a half if the home team is ahead), if one team has a lead of ten (10) runs or more, the manager of the team with the least runs shall concede the victory to the opponent. In the 13U to 15U brackets, where five innings, (four and a half if the home team is leading), if one team has a lead of ten (10) runs or more, the manager of the team with the least runs shall concede the victory to the opponent.
- 8) A player MUST slide or avoid contact at all bases when the fielder has the ball and is waiting to make a tag.
- 9) Head first sliding:
 - 46/60 Fields = ONLY Permitted when diving back to a base.
 - 50/70 Fields = ONLY Permitted when diving back to a base.
 - 60/90 Fields = Permitted at all bases EXCEPT Home Plate.

The "Slide or Avoid" rule will be in affect for all fields during the Tournament.

- 10) There will be a speed up rule for the catcher with two (2) outs. He must be removed from the bases with the last batted out in order to put on the equipment for the next inning. The catcher is defined as the player who will be catching in the FOLLOWING inning.
- 11) All players must be in the dugout. NO on deck batters are permitted in 8U to 12U games. On deck batters are permitted for 13U and 14U in the designated area of the field.
- 12) For 8U baseball games, stealing of 2nd base and 3rd base are allowed at all times. No advancement on an overthrow on the play. Stealing of home is not allowed.

PITCHING

- 1) No pitcher shall be permitted to pitch more than 6 innings in two consecutive games in all 8U to 12U baseball divisions. Examples: 3-3-3-3; 1-5-1-5; 6-0-6-0; 2-4-2-4.
- 2) No pitcher shall be permitted to pitch more than 7 innings in two consecutive games in all 13U and 14U baseball divisions. Examples: 3-4-3-4; 1-6-1-6; 7-0-7-0
- 3) There are NO pitching limits for all softball divisions.
- 4) A softball pitcher may start with one or both feet on the pitching rubber. If a pitcher takes a step backwards, it must be done prior to the start of the pitch.
- 5) Pitching logs must be kept by all managers. Logs must be dated and signed by the home plate umpire after each official game. (See "New for 2010" rules at top of page)
- 6) One pitch thrown constitutes one inning pitched.
- 7) A visit to any defensive player is considered a visit to the mound. Only manager or coaches can visit the mound. Upon second visit to mound in the same inning, the pitcher must be removed. Upon the third trip to the mound in a game, the pitcher must be removed.
- 8) If a pitcher hits 2 batters in an inning or 3 in a game he must be relieved at that point. If the pitcher is removed for hitting two batters in an inning, he can not return to pitch in the same game.
- 9) Managers or coaches may NOT warm up a pitcher between innings or prior to the start of the game. This rule will be strictly enforced. Only players are allowed to warm up the pitchers. During the game, pitchers can warm up in the designated areas in foul territory. A player with a batting helmet must be used as a "spotter" for the pitcher and catcher to protect them from foul balls.
- 10) Any baseball pitcher who is relieved is NOT permitted to re-enter the game as a pitcher. However, a softball pitcher may be removed as a pitcher, moved to a different position and return as a pitcher only once.
- 11) The "innings pitched" count resets AFT ER pool play concludes. All pitchers start with a fresh (0) count for the playoff/championship schedule (Monday). We do implore all managers be consciences of your players and do not risk anyone's health for the sake of a trophy.
- 11) Any violation of the pitching rules will result in a forfeit of the game.

OTHER

- 1) In the event of inclement weather, the managers of the teams should call the Marlboro Baseball Weather Hotline at 732-591-0300 or visit http://www.marlborelitleague.com/Inclement_Weather_Update.php to see if the Complex is closed due to inclement weather. If games are cancelled, managers will be contacted and notified of the rescheduled time. Managers must provide reliable daytime and nighttime phone numbers as well as valid email addresses to the Tournament Director.
- 2) Any rescheduled game will be the responsibility of the tournament committee to set the date and time.

- 3) Any game protested will stop at the point of protest. The Marlboro Baseball Tournament Committee will discuss and rule on the protest at that time. Any time required to resolve the protest will not be considered towards the game time limit.
- 4) Marlboro Police will remove any parent who is found to be using foul/obscene language or who is found to be abusive to teams, players, tournament officials, Marlboro Little League personnel or umpires. We have a zero tolerance level for any rude and or disruptive behavior. Individuals violating the Marlboro Little League Complex rules (**no pets, no smoking, no alcoholic beverages, no barbecues**) will be removed from the property by the Marlboro Police.
- 5) The manager is responsible for controlling the conduct of his team, his coaching staff and his teams' spectators. Intimidation or yelling at the opposition is strictly prohibited. Please practice good sportsmanship.
- 6) **No alcoholic beverages, barbecues, smoking or pets are permitted in the complex or other fields used during the tournament (including parking areas).**
- 7) Food, including sunflower seeds, gum and candy **is strictly prohibited** in the dugout. Only drinks in plastic containers are permitted in the dugout. If a team uses a cooler, all cups must be disposed of properly. Teams are expected to clean out the dugout after the game. Please be respectful of the following team and of Marlboro Little League property. Any team found in violation will receive a warning. Any team found in violation a second time will be fined \$50 and may result in revoking an invitation to the following year's tournament.
- 8) The Marlboro Baseball Tournament Committee assumes the responsibility for making any and all decisions pertaining to the tournament policy. Unless noted herein, this tournament is governed by the Official Rules of Little League Baseball.

